LANCASTER COUNTY BOARDS & COMMISSIONS APPLICATION FOR SERVICE

| Name | terradi additionale alternativa alternativa propositiva ministrativa militarioria militarioria militarioria mi | County Council District 4 |
|---|--|--|
| Mailing Address | | Indian Land CC 20707 |
| Street Address | | Registered Voter yes no |
| Tel. Number (home) | (work) | (other) |
| | | |
| Occupation Business Ower | Place of employmen | Pool Design Consultants, Inc. |
| | | Normal working hours 0900-1600 |
| (most meetings are scheduled after 6:0 | 00 pm - lack of attendance ca | n be reason for replacement on a commission) |
| Name of Board or Commission in which | you are interested | |
| 1st choice Zoning Review Board | 2nd choic | e Recreation |
| | | |
| 3rd choice | | |
| this area with the pressures of this growth that those protections are currently interp Why do you feel you are qualified to service skills & interests. (continue on separate services) | ensuring that the zo reted. ve on these boards? | is a worthy effort to balance out the history of ning protections remain in place while ensuring In addition, note education, areas of expertise, |
| My resume and career details are attached | | _ |
| I have 30+ years of design and construction work is determining user needs, assessing regulations, and developing details | on administration serv land suitability, develo | ices for aquatic venues. Inherent in the oping budgets, applying codes and |
| Alternate school board member for Christ | Covenant in Charlotte | e. Developed long range planning for Christ 🔟 |
| Do you presently serve any State, County | or Municipal Boards | ? No If yes, list |
| Have you ever served on a county board? | NoIf yes, li | st |
| Additional pertinent information | | |
| | | |
| | | |
| esigned via SeamlessDoor.com | | Date 3/12/2023 |
| Applicant's signature Gary Wayne At | | ants will be notified of appointments by mail. |

Return completed application to Sherrie Simpson, Lancaster County Council Office, P.O. Box 1809, Lancaster, SC 29721